



```

    {
    sum=0.0;
    for(j=0;j<ncolX;j++)
    {
        sum=sum+X[i+j*nrowX]*x[j+1];
    }
    sumsquared = sumsquared + (Y[i]-sum)*(Y[i]-sum);
    }
    printf("%lf\n",sumsquared);
return sumsquared;

}
FILE *fp;
FILE *jp;

int main(void)
{
    int i,nfunc,j,ndim=NP;
// **p is a pointer to p[0][0] -- p is a matrix
    double *x,*y,**p;
    double *X, *Y;

    X = (double *) malloc (nrowX*ncolX*sizeof(double));
    Y = (double *) malloc (nrowX*sizeof(double));
    x = (double *) malloc ((NP+1)*sizeof(double));
    y = (double *) malloc ((MP+1)*sizeof(double));
/* Dynamic Allocation of a Matrix: */
/* First, allocate pointers to rows */
/* Second, allocate rows and set pointers to them -- note that p[0] is
 * a pointer to p[0][0:n] -- that is a row -- so the syntax below is
 * p[0][0:nrow*ncol] */
/* Third, form the matrix from step two -- the pointer to the kth row,
 * p[k] is set equal to the memory
 * location of the number of nrow-1 times the number of columns plus
 * the memory location of p[0] */
    p= (double **) malloc((MP+1)*sizeof(double*));
    p[0]=(double *) malloc((NP+1)*(MP+1)*sizeof(double));
    for (i=0;i<MP+1;i++)p[i]=p[0]+i*(NP+1);
//
    jp = fopen("c:/docs_c_summer_course/data_AMOEBA.txt","w");
    if((fp = fopen("c:/docs_c_summer_course/data_ols.txt","r"))==NULL)
    {
        printf("\nUnable to open file OLS_DATA.TXT: %s\n",
strerror(errno));
        exit(EXIT_FAILURE);
    }
    else {

        fprintf(jp," Y and X = \n");
        for(i=0;i<nrowX;i++)
        {
            fscanf(fp,"%lf",&Y[i]);
            for(j=0;j<ncolX;j++)
            {
                fscanf(fp,"%lf",&X[i+j*nrowX]);

```

```

        }
        fprintf(jp,"%10d %12.6f", i,Y[i]);
        for(j=0;j<ncolX;j++)
        {
                fprintf(jp,"%12.6f",X[i+j*nrowX]);
        }
        fprintf(jp,"\n");
    }
}
for (i=1;i<=MP;i++) {
        for (j=1;j<=NP;j++)
/* if i == (j+1) is true then the value of x[j] = 1.0, otherwise =0.0 */
        x[j]=p[i][j]=(i == (j+1) ? 1.0 : 0.0);

        y[i]=func(x,Y,X);
}
amoeba(p,y,ndim,FTOL,Y,X,func,&nfunc);
printf("\nNumber of function evaluations: %3d\n",nfunc);
fprintf(jp,"\nNumber of function evaluations: %3d\n",nfunc);
printf("Vertices of final 3-d simplex and\n");
fprintf(jp,"Vertices of final 3-d simplex and\n");
printf("function values at the vertices:\n\n");
fprintf(jp,"function values at the vertices:\n\n");
printf("%3s %10s %12s %12s %14s\n\n",
        "i","x[i]","y[i]","z[i]","function");
for (i=1;i<=MP;i++) {
        printf("%3d ",i);
        fprintf(jp,"%3d ",i);
        for (j=1;j<=NP;j++) {
//                printf("%12.6f ",p[i][j]);
                fprintf(jp,"%12.6f ",p[i][j]);
        }
        printf("%12.6f\n",y[i]);
        fprintf(jp,"%12.6f\n",y[i]);
}
// printf("\nTrue minimum is at (0.5,0.6,0.7)\n");
free(X);
free(Y);
free(x);
free(y);
free(p);
return 0;
}

void amoeba(double **p, double y[], int ndim, double ftol, double Y[], double
X[],
        double (*funk)(double [], double[], double[]), int *nfunk)
{
    int i,ihi,ilo,inhi,j,mpts=ndim+1;
    double rtol,sum,swap,ysave,ytry,*psum;

    psum = (double *) malloc ((ndim+1)*sizeof(double));
    *nfunk=0;
        for (j=1;j<=ndim;j++) {
                for (sum=0.0,i=1;i<=mpts;i++) sum += p[i][j];

```

```

psum[j]=sum;}
    for (;;) {
    ilo=1;
    ihi = y[1]>y[2] ? (inhi=2,1) : (inhi=1,2);
    for (i=1;i<=mpts;i++) {
        if (y[i] <= y[ilo]) ilo=i;
        if (y[i] > y[ihi]) {
            inhi=ihi;
            ihi=i;
        } else if (y[i] > y[inhi] && i != ihi) inhi=i;
    }
    rtol=2.0*fabs(y[ihi]-y[ilo])/(fabs(y[ihi])+fabs(y[ilo])+TINY);
    if (rtol < ftol) {
        swap= y[1];
        y[1]=y[ilo];
        y[ilo]=swap;
        for (i=1;i<=ndim;i++)
        {
            swap=p[1][i];
            p[1][i]=p[ilo][i];
            p[ilo][i]=swap;
        }
        break;
    }
    if (*nfunk >= NMAX)
    {
        printf("NMAX exceeded");
        exit(EXIT_FAILURE);
    }
    *nfunk += 2;
    ytry=amotry(p,y,psum,ndim,Y,X,funk,ihi,-1.0);
    if (ytry <= y[ilo])
        ytry=amotry(p,y,psum,ndim,Y,X,funk,ihi,2.0);
    else if (ytry >= y[inhi]) {
        ysave=y[ihi];
        ytry=amotry(p,y,psum,ndim,Y,X,funk,ihi,0.5);
        if (ytry >= ysave) {
            for (i=1;i<=mpts;i++) {
                if (i != ilo) {
                    for (j=1;j<=ndim;j++)

```

p[i][j]=psum[j]=0.5\*(p[i][j]+p[ilo][j]);

y[i]=(\*funk)(psum,Y,X);

}

} \*nfunk += ndim;

for (j=1;j<=ndim;j++) {

for (sum=0.0,i=1;i<=mpts;i++) sum +=

psum[j]=sum;}

}

} else --(\*nfunk);

}

free(psum);

}

```

double amotry(double **p, double y[], double psum[], int ndim, double Y[],
double X[],
        double (*funkt)(double [], double[], double[]), int ihi, double
fac)
{
    int j;
    double fac1,fac2,ytry,*ptry;

    ptry = (double *) malloc ((ndim+1)*sizeof(double));
    fac1=(1.0-fac)/ndim;
    fac2=fac1-fac;
    for (j=1;j<=ndim;j++) ptry[j]=psum[j]*fac1-p[ihi][j]*fac2;
    ytry=(*funkt)(ptry,Y,X);
    if (ytry < y[ihi]) {
        y[ihi]=ytry;
        for (j=1;j<=ndim;j++) {
            psum[j] += ptry[j]-p[ihi][j];
            p[ihi][j]=ptry[j];
        }
    }
    free(ptry);
    return ytry;
}

```

## xamoeba\_test.c

```
/**/
/* xamoeba_test.c -- C code is from NUMERICAL RECIPES IN C --
 *                   Additional code written by Keith Poole
 *                   September - October 2009
 *
 *   Uses Nedler-Mead downhill simplex method to find a minimum/maximum
 *   of a multi-dimensional function
Main -> amoeba -- | ->amotry->func
                  | ->func

 *   Amoeba initializes the simplex and calls func for each
 *   point in the simplex. The simplex starts at the usual
 *   triangluar definition plus the origin -- ndim +1.

 *   func is the user defined function being
 *   minimized/maximized;

 *   Amotry -- (from description in NUMERICAL RECIPES)
 *   Extrapolates by a factor, fac, through the face of the
 *   simplex across from a high point, tries, and replaces
 *   the high point if the new point is better.
*/

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#define NRANSI

#define MP 26
#define NP 25
#define nrowX 1000
#define ncolX 25
#define FTOL 0.0000001
#define TINY 1.0e-10
#define NMAX 100000
#define NR_END 1
#define FREE_ARG char*

void amoeba(double **p, double y[], int ndim, double ftol,
            double (*funk)(double []), int *nfunk);
double func(double *);
double amotry(double **p, double y[], double psum[], int ndim,
            double (*funk)(double []), int ihi, double fac);
double keithrules(double x[]);

double func(double x[])
{
    return keithrules(x);
}
static double *Y,*X;
FILE *fp;
```

```

FILE *jp;

int main(void)
{
    int i,nfunc,j,ndim=NP;
    double *x,*y,**p;

    X = (double *) malloc (nrowX*ncolX*sizeof(double));
    Y = (double *) malloc (nrowX*sizeof(double));
    x = (double *) malloc ((NP+1)*sizeof(double));
    y = (double *) malloc ((MP+1)*sizeof(double));
/* Dynamic Allocation of a Matrix: */
/* First, allocate pointers to rows */
/* Second, allocate rows and set pointers to them -- note that p[0] is
 * a pointer to p[0][0:n] -- that is a row -- so the syntax below is
 * p[0][0:nrow*ncol] */
/* Third, form the matrix from step two -- the pointer to the kth row,
 * p[k] is set equal to the memory
 * location of the number of nrow-1 times the number of columns plus
 * the memory location of p[0] */
    p= (double **) malloc((MP+1)*sizeof(double*));
    p[0]=(double *) malloc((NP+1)*(MP+1)*sizeof(double));
    for (i=0;i<MP+1;i++)p[i]=p[0]+i*(NP+1);
//
    jp = fopen("c:/docs_c_summer_course/data_AMOEBA.txt","w");
    if((fp = fopen("c:/docs_c_summer_course/data_ols.txt","r"))==NULL)
    {
        printf("\nUnable to open file OLS_DATA.TXT: %s\n",
strerror(errno));
        exit(EXIT_FAILURE);
    }
    else {

        fprintf(jp," Y and X = \n");
        for(i=0;i<nrowX;i++)
        {
            fscanf(fp,"%lf",&Y[i]);
            for(j=0;j<ncolX;j++)
            {
                fscanf(fp,"%lf",&X[i+j*nrowX]);
            }
            fprintf(jp,"%10d %12.6f", i,Y[i]);
            for(j=0;j<ncolX;j++)
            {
                fprintf(jp,"%12.6f",X[i+j*nrowX]);
            }
            fprintf(jp,"\n");
        }
    }
/* if i == (j+1) is true then the value of x[j] = 1.0, otherwise =0.0 */
    for (i=1;i<=MP;i++) {
        for (j=1;j<=NP;j++)
            x[j]=p[i][j]=(i == (j+1) ? 1.0 : 0.0);
        y[i]=func(x);
    }
}

```

```

amoeba(p,y,ndim,FTOL,func,&nfunc);
printf("\nNumber of function evaluations: %3d\n",nfunc);
fprintf(jp,"\nNumber of function evaluations: %3d\n",nfunc);
printf("Vertices of final 3-d simplex and\n");
fprintf(jp,"Vertices of final 3-d simplex and\n");
printf("function values at the vertices:\n\n");
fprintf(jp,"function values at the vertices:\n\n");
printf("%3s %10s %12s %12s %14s\n\n",
        "i","x[i]","y[i]","z[i]","function");
for (i=1;i<=MP;i++) {
    printf("%3d ",i);
    fprintf(jp,"%3d ",i);
    for (j=1;j<=NP;j++) {
        fprintf(jp,"%12.6f ",p[i][j]);
    }
    printf("%12.6f\n",y[i]);
    fprintf(jp,"%12.6f\n",y[i]);
}
free(X);
free(Y);
free(x);
free(y);
free(p);
return 0;
}

void amoeba(double **p, double y[], int ndim, double ftol,
            double (*funk)(double []), int *nfunk)
{
    int i,ihl,ilo,inhl,j,mpts=ndim+1;
    double rtol,sum,swap,ysave,ytry,*psum;

    psum = (double *) malloc ((ndim+1)*sizeof(double));
    *nfunk=0;
        for (j=1;j<=ndim;j++) {
            for (sum=0.0,i=1;i<=mpts;i++) sum += p[i][j];
            psum[j]=sum;}
        for (;;) {
            ilo=1;
            ihl = y[1]>y[2] ? (inhl=2,1) : (inhl=1,2);
            for (i=1;i<=mpts;i++) {
                if (y[i] <= y[ilo]) ilo=i;
                if (y[i] > y[ihl]) {
                    inhl=ihl;
                    ihl=i;
                } else if (y[i] > y[inhl] && i != ihl) inhl=i;
            }
            rtol=2.0*fabs(y[ihl]-y[ilo])/(fabs(y[ihl])+fabs(y[ilo])+TINY);
            if (rtol < ftol) {
                swap= y[1];
                y[1]=y[ilo];
                y[ilo]=swap;
                for (i=1;i<=ndim;i++)
                {
                    swap=p[1][i];

```



```

        p[1][i]=p[ilo][i];
        p[ilo][i]=swap;
    }
        break;
}
if (*nfunk >= NMAX)
{
    printf("NMAX exceeded");
    exit(EXIT_FAILURE);
}
*nfunk += 2;
ytry=amotry(p,y,psum,ndim,funk,ihi,-1.0);
if (ytry <= y[ilo])
    ytry=amotry(p,y,psum,ndim,funk,ihi,2.0);
else if (ytry >= y[ihi]) {
    ysave=y[ihi];
    ytry=amotry(p,y,psum,ndim,funk,ihi,0.5);
    if (ytry >= ysave) {
        for (i=1;i<=mpts;i++) {
            if (i != ilo) {
                for (j=1;j<=ndim;j++)
                    p[i][j]=psum[j]=0.5*(p[i][j]+p[ilo][j]);
                y[i]=(*funk)(psum);
            }
        }
        *nfunk += ndim;
        for (j=1;j<=ndim;j++) {
            for (sum=0.0,i=1;i<=mpts;i++) sum +=
                p[i][j];
            psum[j]=sum;}
    } else --(*nfunk);
}
free(psum);
}

```

```

double amotry(double **p, double y[], double psum[], int ndim,
    double (*funk)(double []), int ihi, double fac)
{
    int j;
    double fac1,fac2,ytry,*ptry;

    ptry = (double *) malloc ((ndim+1)*sizeof(double));
    fac1=(1.0-fac)/ndim;
    fac2=fac1-fac;
    for (j=1;j<=ndim;j++) ptry[j]=psum[j]*fac1-p[ihi][j]*fac2;
    ytry=(*funk)(ptry);
    if (ytry < y[ihi]) {
        y[ihi]=ytry;
        for (j=1;j<=ndim;j++) {
            psum[j] += ptry[j]-p[ihi][j];
            p[ihi][j]=ptry[j];
        }
    }
}

```

```

    }
    free(ptry);
    return ytry;
}

double keithrules(double x[])
{
    int i, j;
    double sum=0;
    double sumsquared=0;
    for(i=0;i<nrowX;i++)
    {
        sum=0.0;
        for(j=0;j<ncolX;j++)
        {
            sum=sum+X[i+j*nrowX]*x[j+1];
        }
        sumsquared = sumsquared + (Y[i]-sum)*(Y[i]-sum);
    }
    printf("%lf\n",sumsquared);
    return sumsquared;
}

```

```

/*
xpowell_test.c -- C code is from NUMERICAL RECIPES IN C --
*
*           Additional code written by Keith Poole
*           September - October 2009
*
    Uses Powell's Quadratically Convergent Method to find a minimum/maximum
    of a multi-dimensional function
Main -> powell -- | ->func
                  | ->linmin-> | ->mnbrak |
                  | ->brent-> | ->fldim->func
                  |

    Powell minimizes a function of n variables.  The
    starting values are in the vector p[1:n] and an n by n
    matrix of directions -- normally a simplex.

    func is the user defined function being
    minimized/maximized;

    linmin -- Finds the minimum on a line joining p and xi.

    mnbrak -- Used by linmin.  It finds three points that bracket the
    minimum.

    brent -- Given the 3 points from mnbrak, it finds the
    minimum
*/

#include <stdio.h>
#include <stddef.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#define NRANSI
#define ITMAX 2000
#define NDIM 25
#define nrowX 1000
#define ncolX 25
#define FTOL 1.0e-6
#define TOL 2.0e-4
#define GOLD 1.618034
#define GLIMIT 100.0
#define TINY 1.0e-20
#define SHFT(a,b,c,d) (a)=(b);(b)=(c);(c)=(d);
#define SIGN(a,b) ((b) >= 0.0 ? fabs(a) : -fabs(a))
static double maxarg1,maxarg2;
#define FMAX(a,b) (maxarg1=(a),maxarg2=(b),(maxarg1) > (maxarg2) ? (maxarg1) : (maxarg2))

#define CGOLD 0.3819660
#define ZEPS 1.0e-10

/* Driver for routine powell */

void powell(double p[], double **xi, int n, double ftol, int *iter, double *fret,
            double (*func)(double []));
void linmin(double p[], double xi[], int n, double *fret, double (*func)(double []));
void mnbrak(double *ax, double *bx, double *cx, double *fa, double *fb, double *fc,
            double (*func)(double));
double brent(double ax, double bx, double cx, double (*f)(double), double tol,
            double *xmin);
double fldim(double x);
double keithrules(double x[]);

double func(double x[])
{
    return keithrules(x);
}

```

```

}
int ncom;
double *pcom,*xicom>(*nrfunc)(double []);
static double *Y,*X;
FILE *fp;
FILE *jp;

int main(void)
{
    int i,iter,j;
    double fret,**xi;
    static double
p[]={0.0,0.9,1.5,1.5,2.5,1.5,1.5,2.5,1.5,1.5,2.5,1.5,1.5,2.5,1.5,1.5,2.5,1.5,1.5,2.5,1.5,1.5,2.5,
1.5,1.5,2.5};
    X = (double *) malloc (nrowX*ncolX*sizeof(double));
    Y = (double *) malloc (nrowX*sizeof(double));
/* Dynamic Allocation of a Matrix: */
/* First, allocate pointers to rows */
/* Second, allocate rows and set pointers to them -- note that p[0] is
* a pointer to p[0][0:n] -- that is a row -- so the syntax below is
* p[0][0:nrow*ncol] */
/* Third, form the matrix from step two -- the pointer to the kth row,
* p[k] is set equal to the memory
* location of the number of nrow-1 times the number of columns plus
* the memory location of p[0] */
    xi = (double **) malloc((NDIM+1)*sizeof(double*));
    xi[0]=(double *) malloc((NDIM+1)*(NDIM+1)*sizeof(double));
    for (i=0;i<NDIM+1;i++)xi[i]=xi[0]+i*(NDIM+1);

//
//
    jp = fopen("c:/docs_c_summer_course/data_POWELL.txt","w");
    if((fp = fopen("c:/docs_c_summer_course/data_ols.txt","r"))==NULL)
    {
        printf("\nUnable to open file OLS_DATA.TXT: %s\n", strerror(errno));
        exit(EXIT_FAILURE);
    }
    else {
        fprintf(jp," Y and X = \n");
        for(i=0;i<nrowX;i++)
        {
            fscanf(fp,"%lf",&Y[i]);
            for(j=0;j<ncolX;j++)
            {
                fscanf(fp,"%lf",&X[i+j*nrowX]);
            }
            fprintf(jp,"%10d %12.6f", i,Y[i]);
            for(j=0;j<ncolX;j++)
            {
                fprintf(jp,"%12.6f",X[i+j*nrowX]);
            }
            fprintf(jp,"\n");
        }
        for (i=1;i<=NDIM;i++)
            for (j=1;j<=NDIM;j++)
                xi[i][j]=(i == j ? 1.0 : 0.0);
/* if i == j is true then the value of x[i][j] = 1.0, otherwise =0.0 */
        powell(p,xi,NDIM,FTOL,&iter,&fret,func);
        fprintf(jp,"Iterations: %3d\n\n",iter);
        printf("Iterations: %3d\n\n",iter);
        fprintf(jp,"Minimum found at: \n");
        printf("Minimum found at: \n");
        for (i=1;i<=NDIM;i++) {
            fprintf(jp,"%5d %12.6f\n",i, p[i]);
            printf("%5d %12.6f\n",i, p[i]);
        }
        fprintf(jp,"\n\nMinimum function value = %12.6f \n\n",fret);
        printf("\n\nMinimum function value = %12.6f \n\n",fret);
    }
}

```

```

        free(xi);
        free(Y);
        free(X);
        return 0;
    }
void powell(double p[], double **xi, int n, double ftol, int *iter, double *fret,
            double (*func)(double []))
{
    int i, ibig, j;
    double del, fp, fptt, t, *pt, *ptt, *xit;

    pt = (double *) malloc ((n+1)*sizeof(double));
    ptt = (double *) malloc ((n+1)*sizeof(double));
    xit = (double *) malloc ((n+1)*sizeof(double));
    *fret=(*func)(p);
    for (j=1;j<=n;j++) pt[j]=p[j];
    for (*iter=1; **iter) {
        fp=(*fret);
        ibig=0;
        del=0.0;
        for (i=1;i<=n;i++) {
            for (j=1;j<=n;j++) xit[j]=xi[j][i];
            fptt=(*fret);
            linmin(p,xit,n,fret,func);
            if (fptt-(*fret) > del) {
                del=fptt-(*fret);
                ibig=i;
            }
        }
        if (2.0*(fp-(*fret)) <= ftol*(fabs(fp)+fabs(*fret))+TINY) {
            free(xit);
            free(ptt);
            free(pt);
            return;
        }
        if (*iter == ITMAX)
        {
            printf("powell exceeding maximum iterations.");
            exit(EXIT_FAILURE);
        }
        for (j=1;j<=n;j++) {
            ptt[j]=2.0*p[j]-pt[j];
            xit[j]=p[j]-pt[j];
            pt[j]=p[j];
        }
        fptt=(*func)(ptt);
        if (fptt < fp) {
            t=2.0*(fp-2.0*(fret)+fptt)*(fp-(*fret)-del)*(fp-(*fret)-del)-
del*(fp-fptt)*(fp-fptt);
            if (t < 0.0) {
                linmin(p,xit,n,fret,func);
                for (j=1;j<=n;j++) {
                    xi[j][ibig]=xi[j][n];
                    xi[j][n]=xit[j];
                }
            }
        }
    }
}

void linmin(double p[], double xi[], int n, double *fret, double (*func)(double []))
{
    int j;
    double xx,xmin,fx,fb,fa,bx,ax;

    ncom=n;
    pcom = (double *) malloc ((n+1)*sizeof(double));
    xicom = (double *) malloc ((n+1)*sizeof(double));

```

```

nrfunc=func;
for (j=1;j<=n;j++) {
    pcom[j]=p[j];
    xicom[j]=xi[j];
}
ax=0.0;
xx=1.0;
mnbrak(&ax,&xx,&bx,&fa,&fx,&fb,fldim);
*fret=brent(ax,xx,bx,fldim,TOL,&xmin);
for (j=1;j<=n;j++) {
    xi[j] *= xmin;
    p[j] += xi[j];
}
free(xicom);
free(pcom);
}

void mnbrak(double *ax, double *bx, double *cx, double *fa, double *fb, double *fc,
           double (*func)(double))
{
    double ulim,u,r,q,fu,dum;

    *fa=(*func)(*ax);
    *fb=(*func)(*bx);
    if (*fb > *fa) {
        SHFT(dum,*ax,*bx,dum)
        SHFT(dum,*fb,*fa,dum)
    }
    *cx=(*bx)+GOLD*(*bx-*ax);
    *fc=(*func)(*cx);
    while (*fb > *fc) {
        r=(*bx-*ax)*( *fb-*fc);
        q=(*bx-*cx)*( *fb-*fa);
        u=(*bx)-(( *bx-*cx)*q-( *bx-*ax)*r)/
        (2.0*SIGN(FMAX(fabs(q-r),TINY),q-r));
        ulim=(*bx)+GLIMIT*( *cx-*bx);
        if (( *bx-u)*(u-*cx) > 0.0) {
            fu=(*func)(u);
            if (fu < *fc) {
                *ax=(*bx);
                *bx=u;
                *fa=(*fb);
                *fb=fu;
                return;
            } else if (fu > *fb) {
                *cx=u;
                *fc=fu;
                return;
            }
            u=(*cx)+GOLD*( *cx-*bx);
            fu=(*func)(u);
        } else if (( *cx-u)*(u-ulim) > 0.0) {
            fu=(*func)(u);
            if (fu < *fc) {
                SHFT(*bx,*cx,u,*cx+GOLD*( *cx-*bx))
                SHFT(*fb,*fc,fu,(*func)(u))
            }
        } else if ((u-ulim)*(ulim-*cx) >= 0.0) {
            u=ulim;
            fu=(*func)(u);
        } else {
            u=(*cx)+GOLD*( *cx-*bx);
            fu=(*func)(u);
        }
        SHFT(*ax,*bx,*cx,u)
        SHFT(*fa,*fb,*fc,fu)
    }
}

```

```

double brent(double ax, double bx, double cx, double (*f)(double), double tol,
             double *xmin)
{
    int iter;
    double a,b,d,etemp,fu,fv,fw,fx,p,q,r,tol1,tol2,u,v,w,x,xm;
    double e=0.0;

    a=(ax < cx ? ax : cx);
    b=(ax > cx ? ax : cx);
    x=w=v=bx;
    fw=fv=fx=(*f)(x);
    for (iter=1;iter<=ITMAX;iter++) {
        xm=0.5*(a+b);
        tol2=2.0*(tol1=tol*fabs(x)+ZEPS);
        if (fabs(x-xm) <= (tol2-0.5*(b-a))) {
            *xmin=x;
            return fx;
        }
        if (fabs(e) > tol1) {
            r=(x-w)*(fx-fv);
            q=(x-v)*(fx-fw);
            p=(x-v)*q-(x-w)*r;
            q=2.0*(q-r);
            if (q > 0.0) p = -p;
            q=fabs(q);
            etemp=e;
            e=d;
            if (fabs(p) >= fabs(0.5*q*etemp) || p <= q*(a-x) || p >= q*(b-x))
                d=CGOLD*(e=(x >= xm ? a-x : b-x));
            else {
                d=p/q;
                u=x+d;
                if (u-a < tol2 || b-u < tol2)
                    d=SIGN(tol1,xm-x);
            }
        } else {
            d=CGOLD*(e=(x >= xm ? a-x : b-x));
        }
        u=(fabs(d) >= tol1 ? x+d : x+SIGN(tol1,d));
        fu=(*f)(u);
        if (fu <= fx) {
            if (u >= x) a=x; else b=x;
            SHFT(v,w,x,u)
                SHFT(fv,fw,fx,fu)
        } else {
            if (u < x) a=u; else b=u;
            if (fu <= fw || w == x) {
                v=w;
                w=u;
                fv=fw;
                fw=fu;
            } else if (fu <= fv || v == x || v == w) {
                v=u;
                fv=fu;
            }
        }
    }
    printf("Too many iterations in brent");
    exit(EXIT_FAILURE);
    *xmin=x;
    return fx;
}

double fldim(double x)
{
    int j;
    double f,*xt;

```

```

        xt = (double *) malloc ((ncom+1)*sizeof(double));
        for (j=1;j<=ncom;j++) xt[j]=pcom[j]+x*xicom[j];
        f>(*nrfunc)(xt);
        free(xt);
        return f;
    }

double keithrules(double x[])
{
    int i, j;
    double sum=0;
    double sumsquared=0;
    for(i=0;i<nrowX;i++)
    {
        sum=0.0;
        for(j=0;j<ncolX;j++)
        {
            sum=sum+X[i+j*nrowX]*x[j+1];
        }
        sumsquared = sumsquared + (Y[i]-sum)*(Y[i]-sum);
    }
    printf("%lf\n",sumsquared);
    return sumsquared;
}

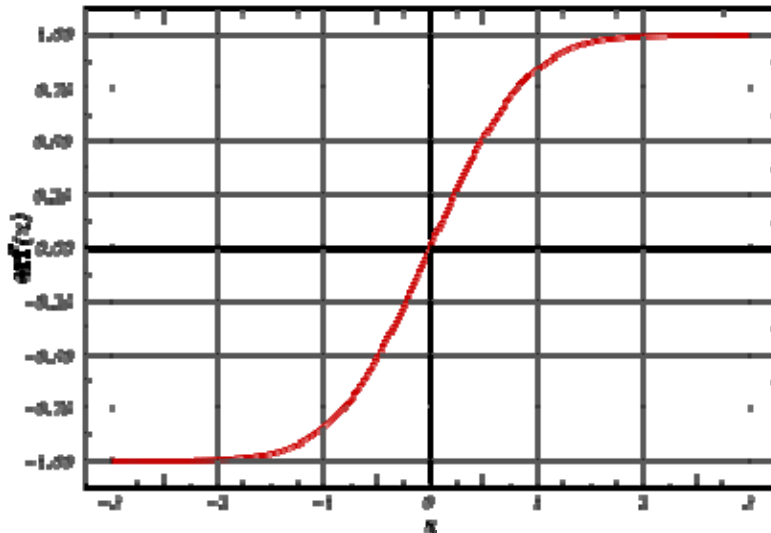
```



# Error function

From Wikipedia, the free encyclopedia

Jump to: navigation, search



Plot of the error function

In mathematics, the **error function** (also called the **Gauss error function**) is a special function (non-elementary) of sigmoid shape which occurs in probability, statistics, materials science, and partial differential equations. It is defined as:

$$\operatorname{erf}(x) = \frac{2}{\sqrt{\pi}} \int_0^x e^{-t^2} dt.$$

The **complementary error function**, denoted *erfc*, is defined in terms of the error function:

$$\begin{aligned} \operatorname{erfc}(x) &= 1 - \operatorname{erf}(x) \\ &= \frac{2}{\sqrt{\pi}} \int_x^\infty e^{-t^2} dt. \end{aligned}$$

The **complex error function**, denoted  $w(x)$ , (also known as the Faddeeva function) is also defined in terms of the error function:

$$w(x) = e^{-x^2} \operatorname{erfc}(-ix).$$

The error function is essentially identical to the standard normal cumulative distribution function, denoted  $\Phi$ , as they differ only by scaling and translation. Indeed,

$$\Phi(x) = \frac{1}{2} \left[ 1 + \operatorname{erf} \left( \frac{x}{\sqrt{2}} \right) \right] = \frac{1}{2} \operatorname{erfc} \left( -\frac{x}{\sqrt{2}} \right)$$

or rearranged for erf and erfc:

$$\operatorname{erf}(x) = 2\Phi(x\sqrt{2}) - 1$$

$$\operatorname{erfc}(x) = 2 \left[ 1 - \Phi(x\sqrt{2}) \right].$$

### xamoeba\_test\_bush\_probit.c

```

/**/
/* xamoeba_test.c -- C code is from NUMERICAL RECIPES IN C --
 *                      Additional code written by Keith Poole
 *                      September - October 2009
 *
 * Uses Nedler-Mead downhill simplex method to find a minimum/maximum
 * of a multi-dimensional function
Main -> amoeba --| ->amotry->func
                  | ->func

Amoeba initializes the simplex and calls func for each
point in the simplex. The simplex starts at the usual
triangluar definition plus the origin -- ndim +1.

func is the user defined function being
minimized/maximized;

Amotry -- (from description in NUMERICAL RECIPES)
Extrapolates by a factor, fac, through the face of the
simplex across from a high point, tries, and replaces
the high point if the new point is better.
*/

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
#define NRANSI

#define MP 9
#define NP 8
#define nrowX 432

```

```

#define ncolX 8
#define FTOL 0.0000001
#define TINY 1.0e-10
#define NMAX 10000

```

ETC ETC ETC

## The Function that Calculates the probit

```

double keithrules(double x[])
{
    int i, j, k1, k0, l1, l0;
    double sum=0;
    double phi=0.0;
    double xphi=0.0;
    double sumsquared=0;
    k1=0;
    k0=0;
    for(i=0;i<nrowX;i++)
    {
        sum=0.0;
        for(j=0;j<ncolX;j++)
        {
            sum=sum+X[i+j*nrowX]*x[j+1];
        }
        phi = (erf(fabs(sum)/sqrt(2.0)))/2.0 + 0.5;
        xphi = phi;
        if(sum < 0.0)phi=1.0-xphi;
        xphi = phi;
        if(xphi > 0.99999999)phi=0.99999999;
        if(xphi < 0.00000001)phi=0.00000001;
        // Voted for Bush
        if(Y[i] >= 50.0){
            l1=1;
            l0=0;
            k1=k1+1;
            sumsquared = sumsquared + log(phi);
        }
        // Voted for Gore
        if(Y[i] < 50.0){
            l1=0;
            l0=1;
            k0=k0+1;
            sumsquared = sumsquared + log(1.0 - phi);
        }
    }
    printf("%lf\n",-sumsquared);
    return -sumsquared;
}

```

## STATA Probit Output

file C:\docs\_c\_summer\_course\hdmgl06\_2009\_fixed.dta saved

```
. probit ybush black00 south hispanic00 income owner00 dwnomln dwnom2n
```

```
Iteration 0: log likelihood = -299.27289
Iteration 1: log likelihood = -155.22888
Iteration 2: log likelihood = -134.72283
Iteration 3: log likelihood = -130.45346
Iteration 4: log likelihood = -130.1108
Iteration 5: log likelihood = -130.10873
Iteration 6: log likelihood = -130.10873
```

```
Probit estimates                               Number of obs =      432
                                                LR chi2(7)      =    338.33
                                                Prob > chi2     =    0.0000
Log likelihood = -130.10873                    Pseudo R2      =    0.5653
```

| ybush      | Coef.     | Std. Err. | z     | P> z  | [95% Conf. Interval] |
|------------|-----------|-----------|-------|-------|----------------------|
| black00    | -.0285248 | .0098015  | -2.91 | 0.004 | -.0477354 -.0093142  |
| south      | .7685989  | .2545868  | 3.02  | 0.003 | .269618 1.26758      |
| hispanic00 | -.0089129 | .0069185  | -1.29 | 0.198 | -.0224729 .004647    |
| income     | -.0240403 | .0126564  | -1.90 | 0.058 | -.0488463 .0007658   |
| owner00    | .0236413  | .0143807  | 1.64  | 0.100 | -.0045444 .0518271   |
| dwnomln    | 2.760012  | .2621742  | 10.53 | 0.000 | 2.24616 3.273864     |
| dwnom2n    | 1.136143  | .2339367  | 4.86  | 0.000 | .6776357 1.594651    |
| _cons      | -.9799419 | 1.079705  | -0.91 | 0.364 | -3.096126 1.136242   |

note: 1 failure and 0 successes completely determined.

```
. probit ygore black00 south hispanic00 income owner00 dwnomln dwnom2n
```

```
Iteration 0: log likelihood = -296.05574
Iteration 1: log likelihood = -149.55538
Iteration 2: log likelihood = -128.23315
Iteration 3: log likelihood = -123.81516
Iteration 4: log likelihood = -123.48492
Iteration 5: log likelihood = -123.48326
Iteration 6: log likelihood = -123.48326
```

```
Probit estimates                               Number of obs =      432
                                                LR chi2(7)      =    345.14
                                                Prob > chi2     =    0.0000
Log likelihood = -123.48326                    Pseudo R2      =    0.5829
```

| ygore      | Coef.     | Std. Err. | z      | P> z  | [95% Conf. Interval] |
|------------|-----------|-----------|--------|-------|----------------------|
| black00    | .037454   | .0096159  | 3.90   | 0.000 | .0186072 .0563007    |
| south      | -.5341551 | .2623903  | -2.04  | 0.042 | -1.048431 -.0198796  |
| hispanic00 | .0142289  | .0068103  | 2.09   | 0.037 | .000881 .0275768     |
| income     | .0331017  | .0128455  | 2.58   | 0.010 | .007925 .0582783     |
| owner00    | -.0321204 | .0135469  | -2.37  | 0.018 | -.0586718 -.005569   |
| dwnomln    | -2.590046 | .2538889  | -10.20 | 0.000 | -3.087659 -2.092433  |
| dwnom2n    | -.8584056 | .2325336  | -3.69  | 0.000 | -1.314163 -.4026481  |
| _cons      | .6039696  | 1.017087  | 0.59   | 0.553 | -1.389484 2.597424   |

note: 0 failures and 1 success completely determined.